ePIC tracking performance

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ePIC tracking geometry

- Current setup: ePIC tracking geometry + 1.7T field
 - B field is scaled up from BarBar field map (1.5T to 1.7T)
 - PIC geometry material map added by Shujie
- Performance test: check if the current geometry + track reconstruction algorithm gives resonable performance
 - * Single pion events: uniform p_T , ϕ , η distribution (p range: 0 to 30GeV, η range: -3.5 to 3.5)
 - Track reconstruction with truth seeding



$p vs \eta$ distribution

Sanity check: if the generated particles covers the expected phase space and reconstructed particles covers similar phase space



Momentum resolution (DD4HEP vs fast simulation)



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Results from DD4HEP in agreement with the fast simulation results

YR requirement achieved for most of the η range

Acceptance check

- Efficiency with truth seeding
 - No minimum # of hits required now (later we can add >=3 hits)
 - Need to make finer η bins and simulate large η range to check the edge effect around the inner radius of the disks



Summary

- Track reconstruction perform mostly as expected in DD4HEP with the material map
 - Full simulation results in agreement with fast simulation
- Write more tracking information to the reconstructed output (# of hits, χ^2 etc.)
 - Beneficial for acceptance study, diagnotic purposes etc.
- Check realistic seeding