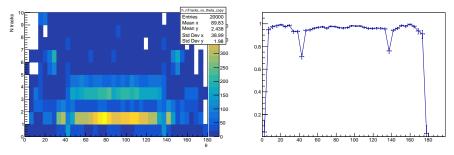
Seeding PR

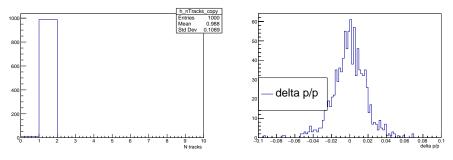
⊌		⑦ ~ Sign in / Registe	r
% 0	EC →	Assignee Wouter Deconinck	»
5 D 11	Image: The Open Yue Shi Lai requested to merge seeding-epic The main 1 week ago 1 unresolved thread ^ <	Reviewer Wouter Deconinck	
B	Overview 2 Commits 5 Pipelines 5 Changes 1	Labels None	
0	Avoid NaN and std::bad_alloc inside ACTS during the grid creation, due to specific pseudorapidity coverage, field strength, and minimum pT; custom association of hit to tracking surfaces; additional memory debugging checks	Milestone None	
₽ ₽	The following issues with the previous code are addressed: std::bad_alloc inside ACTS for virtually any EIC acceptance coverage, field strength and minimum pT (I). Note that given an acceptance out to 3-4, the minimum pT has to be set very low, as ACTS does not permit this mandatory 	Time tracking G No estimate or time spent	Ð
X	 cut to be set by the momentum magnitude. Inefficient and sometimes incorrect hit-surface association, fixed by (re-)determine the hit-surface association through geometry service inside the seeding code. Removed source links as input, as this is now not needed anymore. 	Lock merge request Unlocked	
	 Arrowed eicd/edm4eic inheritance, which appears to has side-effects impacting seeding efficiency at 40 degrees angle 	2 participants	
 https://eicweb.phy.anl.gov/EIC/juggler/-/merge_requests/494 Merge is essentially ready, probably require some talking-to-people intervention 			
	For Juggler as of ACTS 19.9	副 2 《 图 2 《 图 2 》 图 3	59

Status



- Again 1–2 GeV/c
- Maximum seeds per space point middle set to 2 (minimum not yielding a poor efficiency)
- Mostly 1 seed/track, but some 3 or 4 seeds/track
- Can potentially be optimized at the cost of forward and intermediate region performance
- Observation is that this is a moving target from ACTS to ACTS version, maybe a issue with binned seeding

Forward performance



- 1–2 GeV/*c* and 2 < η < 2.5
- With the current parameters, forward is highly efficient and 1 seed/track
- $\Delta p/p$ (ir-)resolution appear better than 2% (and centered)

- Current performance is about the best seen
- Mystifying is still the ACTS version-to-version behavior changes
- A first run with Valgrind reveal memory bugs in the BinnedSPGroup (binned seeding)
 - Maybe the best course is to move to the unbinned seeder? (Recommendation by ACTS developer and Joe Osborne/sPHENIX)
 - Juggler appears not to be frequently debugged this way, a few seemingly other bugs, and a flood of possible false positives (1000 events produce a log file 38 MB large).
- Dimitri Romanov volunteered to make initial port to ElCrecon based off this version (to be merged)