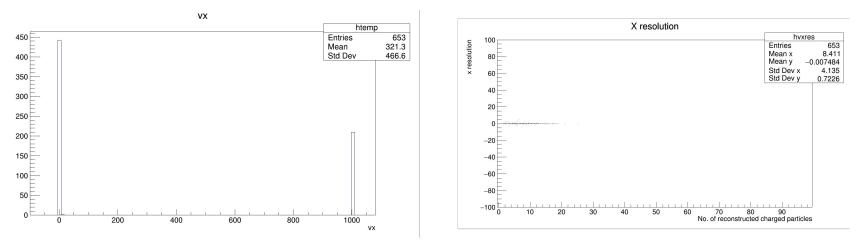


Progress Report

29th December 2023 Khushi Singla Lokesh Kumar Department of Physics, Panjab University, Chandigarh

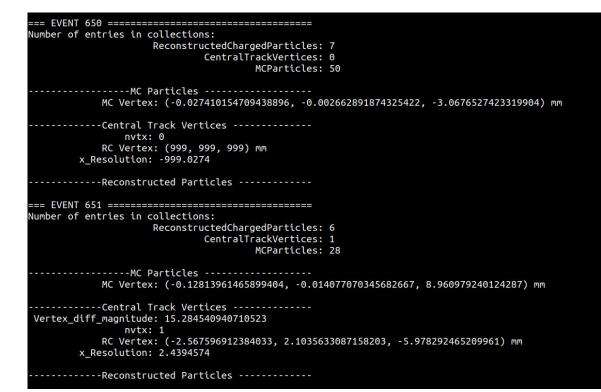
• I checked the code to understand the origin of the vertex position 999 which was there in vertex plots but not in resolution plots.



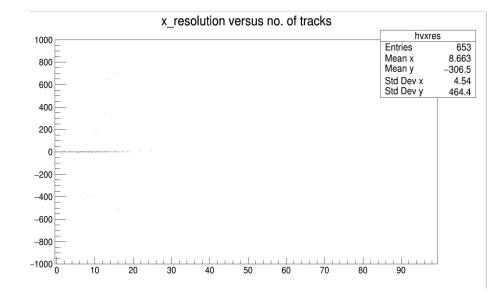
• Realised Sooraj has made a dummy vertex vector (999, 999, 999).

```
fmt::print("\n{:-^50}\n", fmt::format("Central Track Vertices ".e));
TVector3 evtVtx rc(999..999..999.);
float diff = 999.:
int nTrks = 0;
int nvtx=0;
for(const auto& rec vtx : rec vtxs) {
  nvtx++;
 TVector3 aVtx(rec vtx.getPosition().x, rec vtx.getPosition().y, rec vtx.getPosition().z);
  TVector3 vtx diff = aVtx - evtVtx;
  hvr->Fill(vtx_diff.Mag());
  fmt::print(" {:>20}: {}\n", "Vertex diff magnitude", vtx diff.Mag());
  if ( vtx diff.Mag() < diff ) {</pre>
  evtVtx_rc = aVtx;
   diff = vtx diff.Mag();
fmt::print(" {:>20}: {}\n", "nvtx", nvtx);
hnvtx->Fill(nvtx);
fmt::print(" {:>20}: ({}, {}, {}) mm\n", "RC Vertex", evtVtx_rc.x(), evtVtx_rc.y(), evtVtx_rc.z());
```

 Printed the number of reconstructed vertices for each event to realise that we actually do NOT have reconstructed vertices for some events for which this dummy vector is being used.



- While plotting the resolution, we do not see this vertex because the range for resolution plots was fixed.
- Resolution plot with changed range:



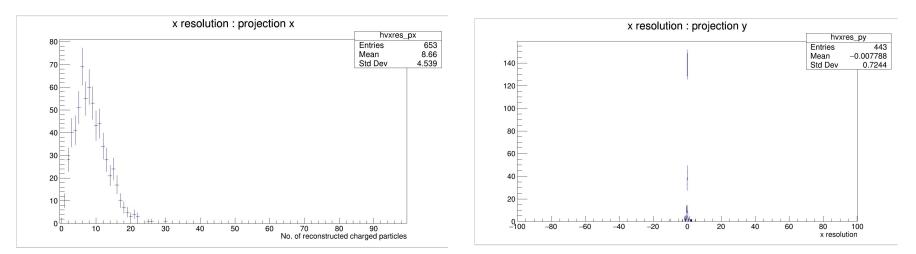
Code:

77	TH1F* hnvtx = new TH1F("hnvtx","",100,-0.5,99.5);
78	TH1F* hvr = new TH1F("hvr", "", 10000,0,100); hvr->Sumw2();
79	TH2F* hvxres = new TH2F("hvxres","x_resolution versus no. of tracks",100,-0.5,99.5,2000,-1000.,1000.); hvxres->Sumw2();
80	TH2F* hvyres = new TH2F("hvyres","",100,-0.5,99.5,2000,-100.,100.); hvyres->Sumw2();
81	TH2F* hvzres = new TH2F("hvzres","",100,-0.5,99.5,2000,-100.,100.); hvzres->Sumw2();
82	

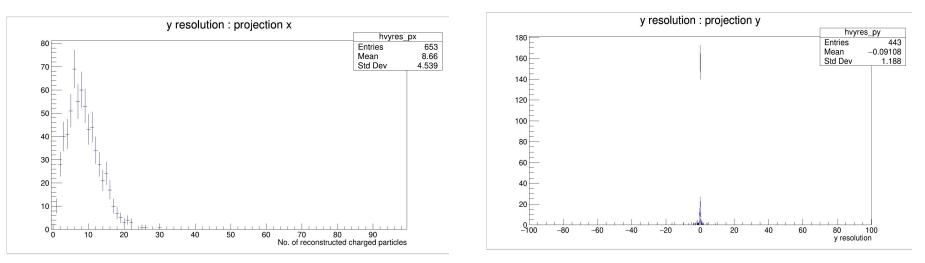
 Made Projections along both X and Y axis for resolution plots of all 3 vertex components.

TH1D* hx proY = hvxres->ProjectionY(); TH1D* hx proX = hvxres->ProjectionX(): TH1D* hy proY = hvyres->ProjectionY(); TH1D* hy proX = hvyres->ProjectionX(); TH1D* hz proY = hvzres->ProjectionY(): TH1D* hz proX = hvzres->ProjectionX(); hx proY->SetTitle("x resolution : projection y"); hx proX->SetTitle("x resolution : projection x"); hy proY->SetTitle("y resolution : projection y"); hy proX->SetTitle("y resolution : projection x"); hz_proY->SetTitle("z resolution : projection y"); hz proX->SetTitle("z resolution : projection x"); mTree->Write(); hnvtx->Write(); hvr->Write(): hvxres->Write(); hvvres->Write(); hvzres->Write(); hx proY->Write(); hx_proX->Write(); hy proY->Write(); hy proX->Write(); hz_proY->Write(); hz proX->Write(); fout->Close();

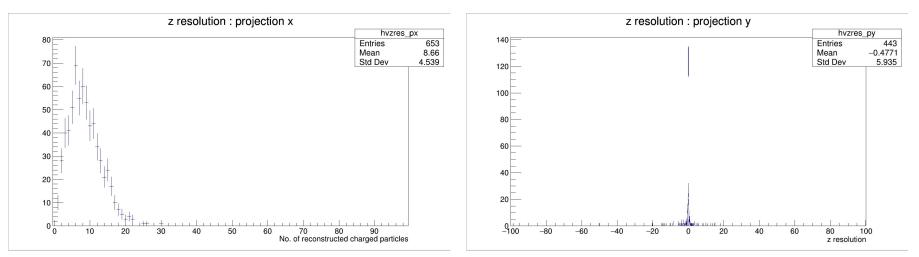
• X resolution



• Y resolution



• Z resolution



Update about Pythia

- Started reading the documentation of Pythia8.
- Learned the general structure of a C++ code to generate Pythia events.
- Still have doubts about how to actually run the code files inside the container.