



ATHENA-Acts Tracking Updates

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1. Acts Material map

Many thanks to Wouter, Sylvester, and Corentin Allaire from the Acts developer group

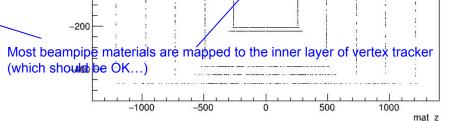
- To generate a json file to provide material mapping information to ACTS (<u>Tutorial</u>), otherwise ACTS wouldn't consider material effect in track reconstruction
- Use Geantino scan to get materials info along projective tracks
- Need to manually enable mapping. 2 options:
 - 1. Map materials to (closest) surface along the propagation path
 - 2. Map materials to a 3D or 2D grid associated with a volume

Use outer volume boundary as mapping surface to absorb supporting



One track from material map validation (length in mm):

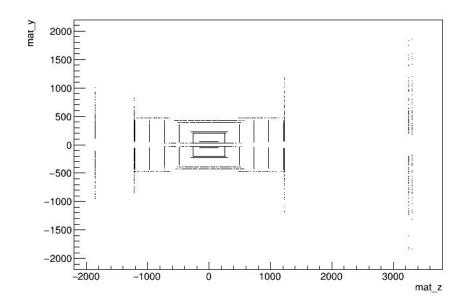
event ID	instance	sqrt(x**2+y**2)	z	X0	X/X0 (%)
153	0	28.250699	1.6192829	171.10745	0.0112418
153	1	32.999999	1.8915048	197.16177	0.4074067
153	2	55.999998	3.2098264	215.1452	0.2029441
153	3	205	11.750257	133.27182	0.7623741
153	4	221.8	12.713206	138.17269	0.6613224
153	5	387.99999	22.239513	128.402	0.6153358
153	6	427.29999	24.492122	128.18264	0.6141611



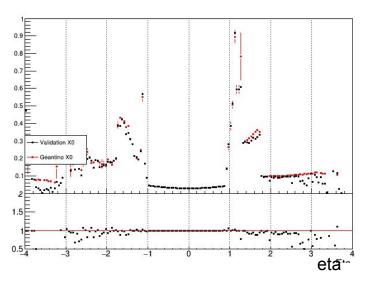
- Default map shipped with the latest version of container (\${DETECTOR PATH}/calibrations).
- * Material map needs to be updated once volume id changed.

• To load the map in reconstruction option file:

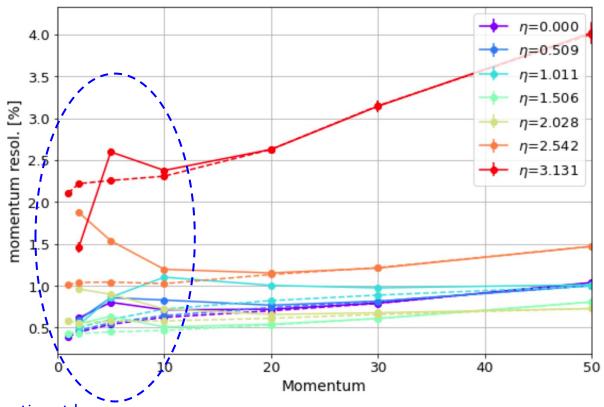
```
geo_service = GeoSvc("GeoSvc",
detectors=["{}/{}.xml".format(detector_path,detector_n
ame)], materials="config/material-maps.json",
OutputLevel=WARNING)
```



x/x0 (in fraction)



Tracking performance with (dashed) / without (solid) material map



Improved reconstruction at low p

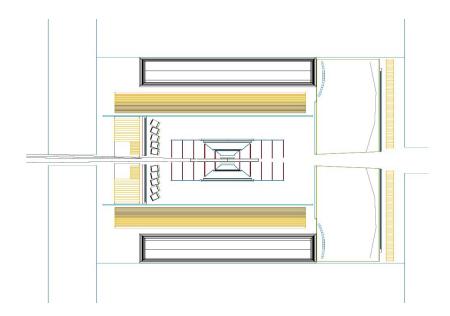
2. Tracking Performance Benchmarks

Configurations:

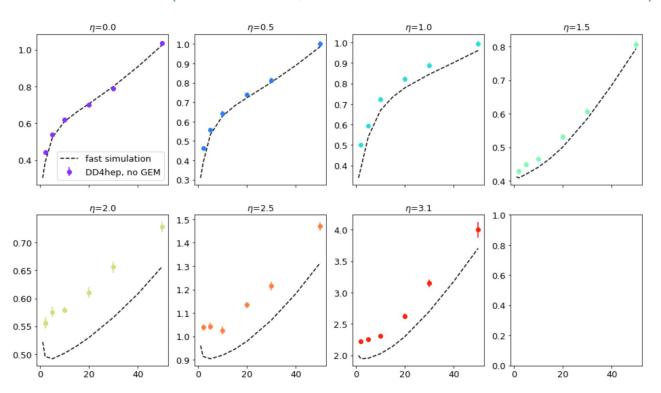
- · Baseline 0 geometry
- Only beampipe + silicon trackers
- Truth seeding
- Combinatorial Kalman filter (track finding + fitting)
- · WITH material map

For each set of simulation:

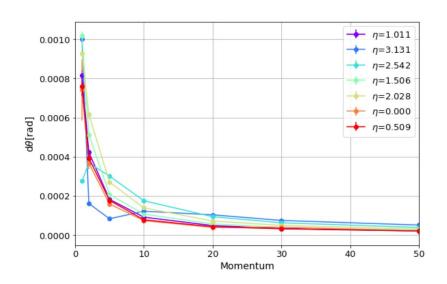
- Used single particle pion
- Fixed theta and p, evenly distributed phi (0 to 2pi)
- 10000 events

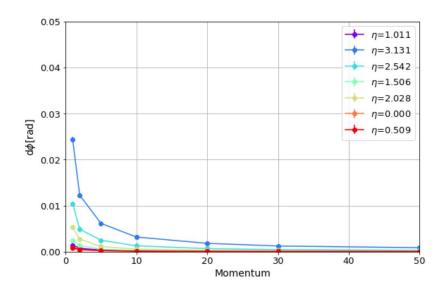


Momentum Resolution (markers: Acts, dashed line: fast simulation from Ernst)

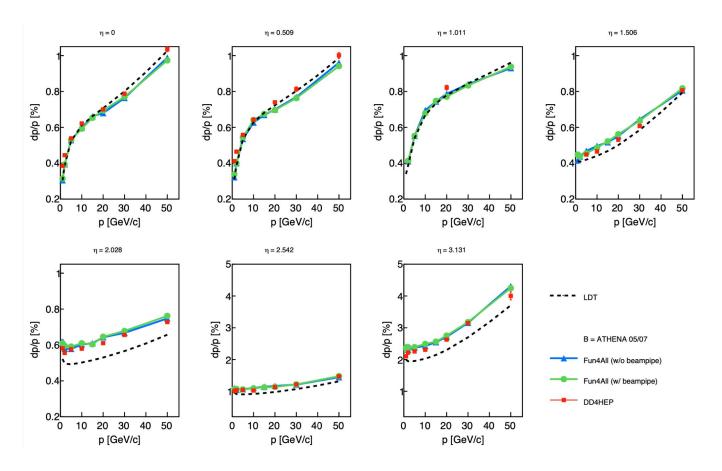


Angle Resolution

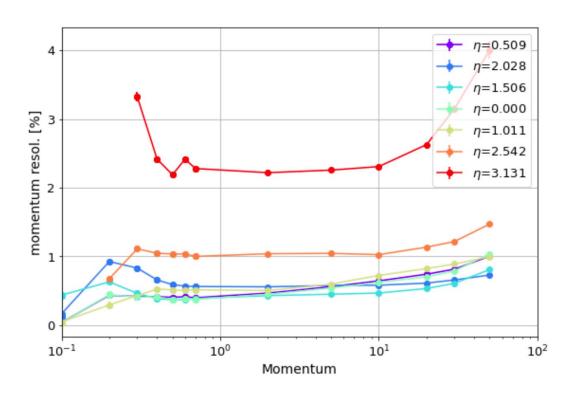




Momentum Resolution benchmarks (courtesy of Rey)



3. Low momentum reconstruction



3. Low momentum, forward angle Reconstruction

